# Christian Danielsen

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# **Frontend Software Engineer**

Journeyman web developer with eight years of industry experience. Adept at quickly integrating onto a team and learning a company product to deliver broad value, from building first-time quality, performant UI features to improving tooling and team process. Extensive experience working remotely and leveraging async tooling to maximize impact. Seeking a frontend-focused role using core technical competencies (JavaScript, TypeScript, React) and non-technical skills (interpersonal, communication, research) to add value and leadership for a team pursing a great mission.

# **SKILLS**

Agile, Confluence, Cypress, Docker, Express.js, Git, Github, GraphQL, Highcharts, JavaScript, Jenkins, Jest, Jira, Kanban, Mocha, Node.js, Playwright, Postgres, Postman, Puppeteer, React, React Testing Library, Redux, Sass, Scrum, Sinon, Storybook, TeamCity, TypeScript

#### WORK EXPERIENCE

**Agile MD •** Remote • 10/2022 - 07/2023

# **Senior Software Engineer**

- Leveraged source code, documentation, and coworker interviews to quickly form a mental model of business logic and systems
- Delivered increasingly complex contributions fixing defects, refactoring outdated code, and implementing polished user interface features from design specs (InDesign) across multiple frontend web applications (Typescript, React, Redux)
- Developed effective relationships and worked closely with cross-functional team members to gather broad context on feature requirements and drive efficient, high-quality implementations
- Delivered non-technical contributions including detailed technical documentation, conducting and presenting needed research, and engaging in product strategy and process retrospective discussions
- Contributed to research and prototyping for two hackathon projects developing valuable tooling innovations (feature flagging, Open API specification)

#### New Relic • Remote • 10/2020 - 10/2022

# **Senior Software Engineer**

- Led frontend development on a team building rich UI features (TypeScript, React, Sass) to help New Relic users understand their data consumption, retention and limits
- Communicated frequently with product owner, engineering manager, designer and other key organizational stakeholders to draft early stage features, create high level design documents and engineering-ready tickets
- Coordinated engineering task distribution among team members, conducted frequent checkins to assess progress
  or blockers, and provided detailed code reviews and mentoring to drive features to release
- · Participated in a regular on-call pager rotation to triage and mitigate production system incidents

# **Software Engineer**

- Led development of several large features (TypeScript, React, GraphQL) by delivering incremental value via vertical slices of work and communicating regularly with key stakeholders to align expectations
- Rapidly onboarded to another team for a two-month assignment to help deliver a critical UI feature for an on-time launch (JavaScript, React, Redux-Saga)

- Championed and implemented tooling and process improvements, including automated UI test coverage and incorporating regular bug bashes into large feature development guidelines
- Provided regular mentorship to more junior engineers via code reviews and pair programming

#### Insitu • Remote • 06/2018 - 10/2020

# Software Developer III

- Led development of multiple robustly tested microservices (Node, Express, Jest), implementing best practices in areas including validation, caching, authentication, and REST API design
- Implemented UI features and bug fixes for a media analysis application (Vue, Vuex, Cypress)
- Led implementation of a comprehensive suite of UI automation tests (Cypress) across two different applications (500+ tests), resulting in dramatic improvements in test reliability, performance, and maintainability
- Led overhaul of an application's local development setup (Docker, Docker-Compose, Nginx) to create an easily reproducible and more production-like system

#### **EDUCATION**

# M.Ed in Curriculum and Instruction

Portland State University • 06/2008 - 09/2009

# **Bachelor of Arts in International Relations**

University of California, Davis • 10/2000 - 03/2005

# **CERTIFICATIONS**

# **GraphQL Workshop**

Cascadia JS • 11/2019

# React / Redux Workshop

Alchemy Code Labs • 08/2017

# **Full Stack Development**

Epicodus • 06/2014 - 09/2014

# **VOLUNTEERING & LEADERSHIP**

#### **Hack the Dot**

Lead organizer • Portland, OR • 08/2018 - 12/2019

Planned and coordinated three beginner-friendly one-night hackathons around building a website for a mystery domain name

#### Front End PDX

Speaker • Portland, OR • 07/2018

Prepared a detailed presentation on using tooling to create deterministic dependency trees for JavaScript projects

# **ACT-W**

Instructor • Portland, OR • 05/2018

Prepared a detailed tutorial on testing web applications with Cypress